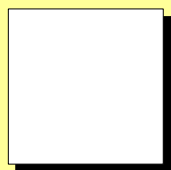


AIDE DE JEU – ARMÉES (RUSSES & ALLIES)

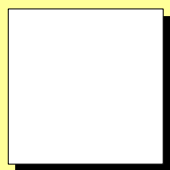
2^{ème} FRONT D'UKRAINE



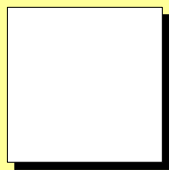
27[°] Armée



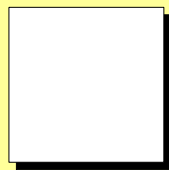
40[°] Armée



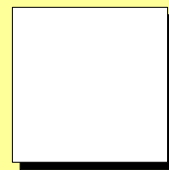
46[°] Armée



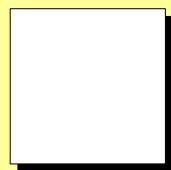
53[°] Armée



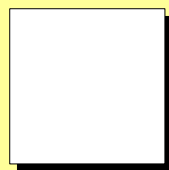
7[°] Armée de
la Garde



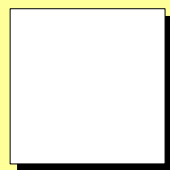
6[°] Armée de
Tanks de la Garde



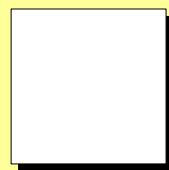
GCM Plyev*



GCM
Gorshkov

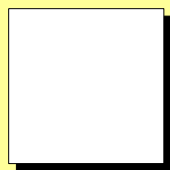


1^{ère} Armée
Roumaine

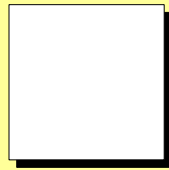


4[°] Armée
Roumaine

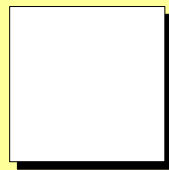
3^{ème} FRONT D'UKRAINE



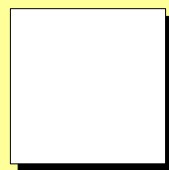
26[°] Armée



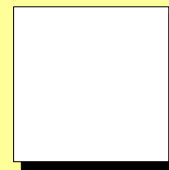
57[°] Armée



4[°] Armée de
la Garde

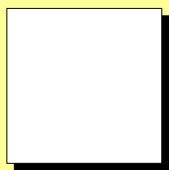


9[°] Armée de
la Garde

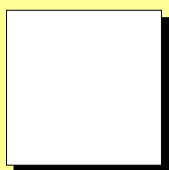


1^{ère} Armée
Bulgare

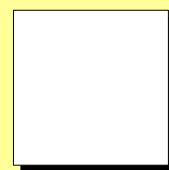
4^{ème} FRONT D'UKRAINE



18[°] Armée



38[°] Armée



1^{ère} Armée de
la Garde

* À substituer au Tour 7 par le 1^{er} GCM de la Garde